

§ 11.2, 11.3 Slope Fields, Euler's Method

These are both approximate methods of solving DEs.

Slope Fields

Consider a DE of the form

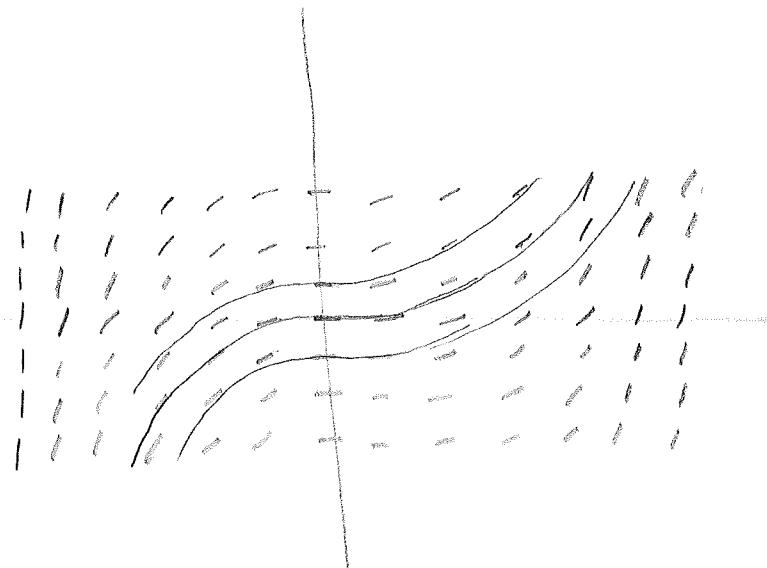
$$y' = f(x, y).$$

At each point (x, y) , $f(x, y)$ gives the slope $y' = \frac{dy}{dx}$ of the solid curve.

The idea is then to make a short line segment with slope $f(x, y)$ at the point (x, y) for lots of different values of (x, y) and then 'join the lines'.

Ex. $y^1 = x^2$

Picture looks something like



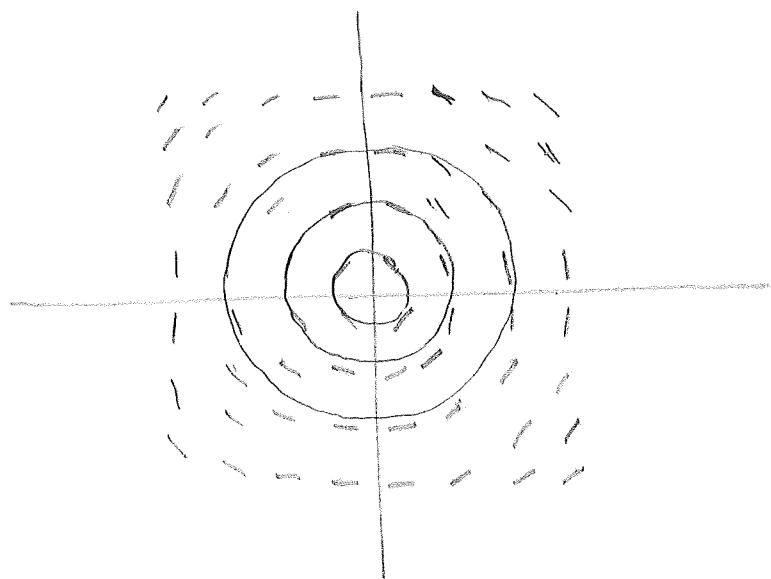
Joining the lines by eye, we pick out
so/sA curves which look something like
the actual so/sAs of

$$y = \frac{x^3}{3} + c$$

which we found in the last section.

Ex.

$$y = -\frac{x}{y}$$



Soln curves appear to be circles about the origin as we'll see later.

Euler's Method

This is a numerical method for finding approximate solutions to a DE.

Idea is to approximate a solution curve by short line segments.

At a point (x_0, y_0) , the slope of the solution curve to

$$y' = f(x_0, y_0)$$

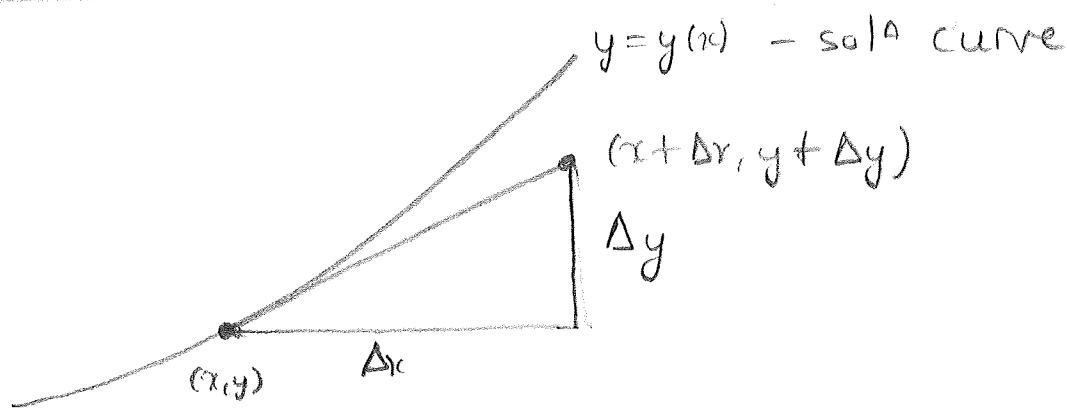
is given by $f(x_0, y_0)$.

Thus if Δx is small, if we set

$$\Delta y = f(x_0, y_0) \Delta x,$$

then the point $(x_0 + \Delta x, y_0 + \Delta y)$ is close to the solution curve.

Picture



Note the similarity between this picture and the tangent line approximation and also the slope field method of the last section.

Doing Euler's method repeatedly gives you something like



As you'd expect, the smaller Δx , the better the approximation. Numerical studies show that if Δx is small, then making Δx 10 times smaller makes the error about 10 times smaller.