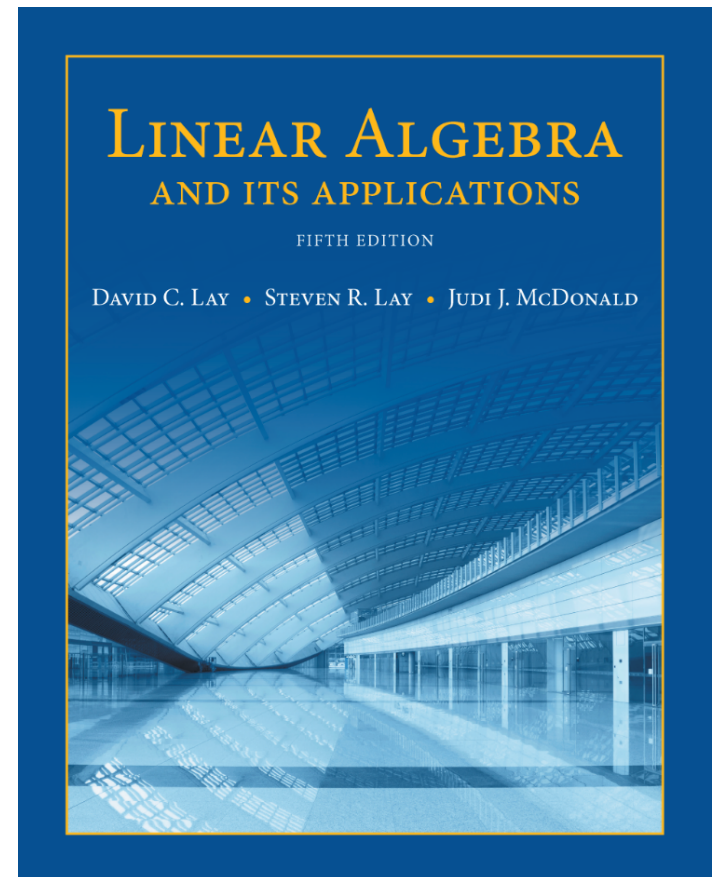


6

Orthogonality and Least Squares

6.1

INNER PRODUCT, LENGTH,
DISTANCE, AND ANGLE
BETWEEN VECTORS



INNER PRODUCT

- If \mathbf{u} and \mathbf{v} are vectors in \mathbb{R}^n , then we regard \mathbf{u} and \mathbf{v} as $n \times 1$ matrices.
- The transpose \mathbf{u}^T is a $1 \times n$ matrix, and the matrix product $\mathbf{u}^T \mathbf{v}$ is a 1×1 matrix, which we write as a single real number (a scalar) without brackets.
- The number $\mathbf{u}^T \mathbf{v}$ is called the **inner product** of \mathbf{u} and \mathbf{v} , and it is written as $u \cdot v$.
- This inner product is also referred to as a **dot product**.

INNER PRODUCT

- If $\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix}$ and $\mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$,

then the inner product of \mathbf{u} and \mathbf{v} is

$$\begin{bmatrix} u_1 & u_2 & \cdots & u_n \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = u_1 v_1 + u_2 v_2 + \cdots + u_n v_n.$$

THE LENGTH OF A VECTOR

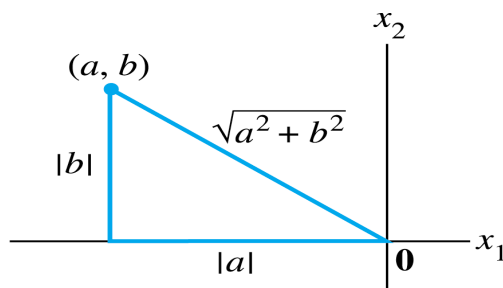
- If \mathbf{v} is in \mathbb{R}^n , with entries v_1, \dots, v_n , then the square root of $\mathbf{v} \cdot \mathbf{v}$ is defined because $\mathbf{v} \cdot \mathbf{v}$ is nonnegative.
- **Definition:** The **length** (or **norm**) of \mathbf{v} is the nonnegative scalar $\|\mathbf{v}\|$ defined by

$$\|\mathbf{v}\| = \sqrt{\mathbf{v} \cdot \mathbf{v}} = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}, \text{ and } \|\mathbf{v}\|^2 = \mathbf{v} \cdot \mathbf{v}$$

- Suppose \mathbf{v} is in \mathbb{R}^2 , say, $\mathbf{v} = \begin{bmatrix} a \\ b \end{bmatrix}$

THE LENGTH OF A VECTOR

- If we identify \mathbf{v} with a geometric point in the plane, as usual, then $\|\mathbf{v}\|$ coincides with the standard notion of the length of the line segment from the origin to \mathbf{v} .
- This follows from the Pythagorean Theorem applied to a triangle such as the one shown in the following figure.



Interpretation of $\|\mathbf{v}\|$ as length.

- For any scalar c , the length $c\mathbf{v}$ is $|c|$ times the length of \mathbf{v} . That is,
$$\|c\mathbf{v}\| = |c|\|\mathbf{v}\|$$

THE LENGTH OF A VECTOR

- A vector whose length is 1 is called a **unit vector**.
- If we *divide* a nonzero vector \mathbf{v} by its length—that is, multiply by $1 / \|\mathbf{v}\|$ —we obtain a unit vector \mathbf{u} because the length of \mathbf{u} is $(1 / \|\mathbf{v}\|)\|\mathbf{v}\|$.
- The process of creating \mathbf{u} from \mathbf{v} is sometimes called **normalizing** \mathbf{v} , and we say that \mathbf{u} is *in the same direction* as \mathbf{v} .

THE LENGTH OF A VECTOR

- **Example 2:** Let $\mathbf{v} = (1, -2, 2, 0)$. Find a unit vector \mathbf{u} in the same direction as \mathbf{v} .
- **Solution:** First, compute the length of \mathbf{v} :

$$\|\mathbf{v}\|^2 = \mathbf{v} \cdot \mathbf{v} = (1)^2 + (-2)^2 + (2)^2 + (0)^2 = 9$$

$$\|\mathbf{v}\| = \sqrt{9} = 3$$

- Then, multiply \mathbf{v} by $1 / \|\mathbf{v}\|$ to obtain

$$\mathbf{u} = \frac{1}{\|\mathbf{v}\|} \mathbf{v} = \frac{1}{3} \mathbf{v} = \frac{1}{3} \begin{bmatrix} 1 \\ -2 \\ 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1/3 \\ -2/3 \\ 2/3 \\ 0 \end{bmatrix}$$

DISTANCE IN \mathbb{R}^n

- To check that $\|\mathbf{u}\| = 1$, it suffices to show that $\|\mathbf{u}\|^2 = 1$.

$$\begin{aligned}\|\mathbf{u}\|^2 &= \mathbf{u} \cdot \mathbf{u} = \left(\frac{1}{3}\right)^2 + \left(-\frac{2}{3}\right)^2 + \left(\frac{2}{3}\right)^2 + (0)^2 \\ &= \frac{1}{9} + \frac{4}{9} + \frac{4}{9} + 0 = 1\end{aligned}$$

- **Definition:** For \mathbf{u} and \mathbf{v} in \mathbb{R}^n , the **distance between \mathbf{u} and \mathbf{v}** , written as $\text{dist}(\mathbf{u}, \mathbf{v})$, is the length of the vector $\mathbf{u} - \mathbf{v}$. That is,

$$\text{dist}(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\|$$

DISTANCE IN \mathbb{R}^n

- **Example 4:** Compute the distance between the vectors $\mathbf{u} = (7, 1)$ and $\mathbf{v} = (3, 2)$.

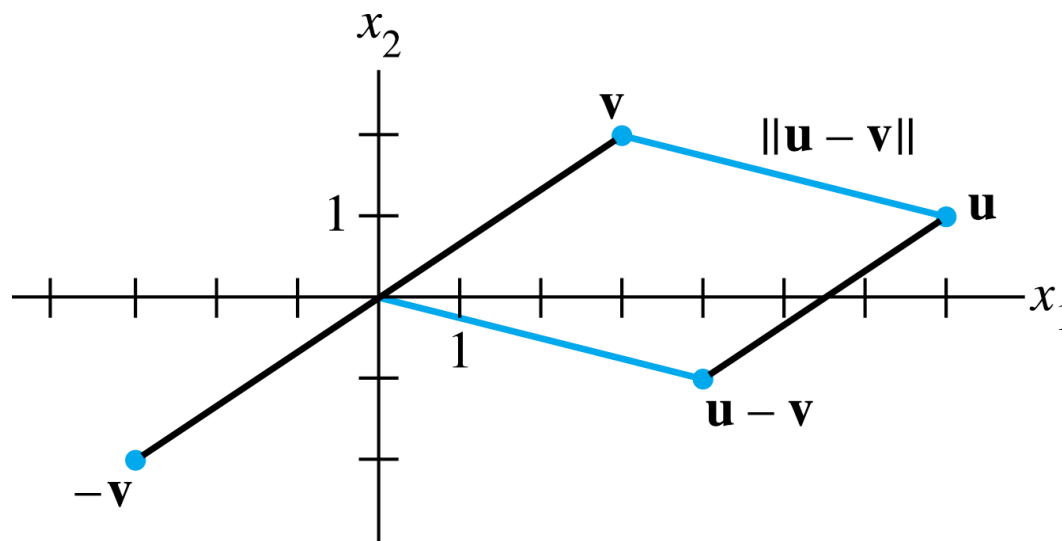
- **Solution:** Calculate

$$\mathbf{u} - \mathbf{v} = \begin{bmatrix} 7 \\ 1 \end{bmatrix} - \begin{bmatrix} 3 \\ 2 \end{bmatrix} = \begin{bmatrix} 4 \\ -1 \end{bmatrix}$$

$$\|\mathbf{u} - \mathbf{v}\| = \sqrt{4^2 + (-1)^2} = \sqrt{17}$$

- The vectors \mathbf{u} , \mathbf{v} , and $\mathbf{u} - \mathbf{v}$ are shown in the figure on the next slide.
- When the vector $\mathbf{u} - \mathbf{v}$ is added to \mathbf{v} , the result is \mathbf{u} .

DISTANCE IN \mathbb{R}^n



The distance between \mathbf{u} and \mathbf{v} is the length of $\mathbf{u} - \mathbf{v}$.

- Notice that the parallelogram in the above figure shows that the distance from \mathbf{u} to \mathbf{v} is the same as the distance from $\mathbf{u} - \mathbf{v}$ to $\mathbf{0}$.

ANGLES IN \mathbb{R}^2 AND \mathbb{R}^3

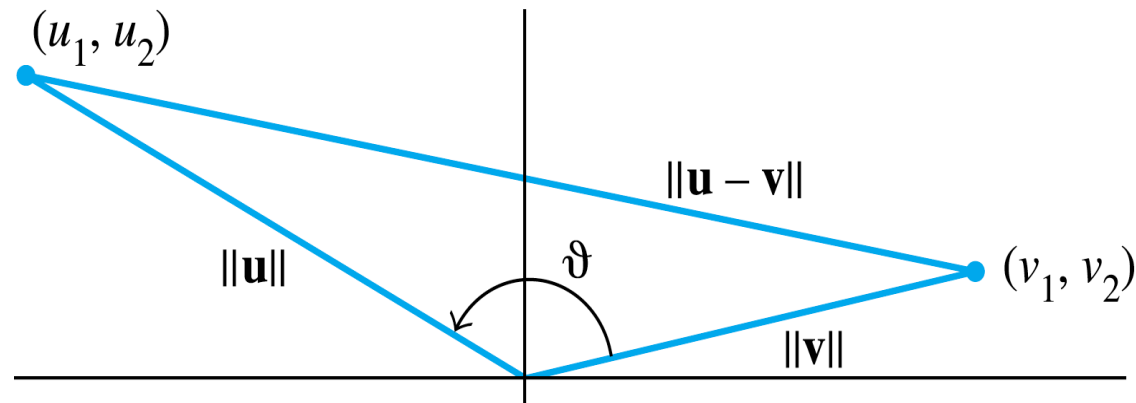
- If \mathbf{u} and \mathbf{v} are nonzero vectors in either \mathbb{R}^2 or \mathbb{R}^3 , then there is a nice connection between their inner product and the angle \mathcal{G} between the two line segments from the origin to the points identified with \mathbf{u} and \mathbf{v} .

- The formula is

$$\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \mathcal{G} \quad (2)$$

- To verify this formula for vectors in \mathbb{R}^2 , consider the triangle shown in the figure on the next slide with sides of lengths, $\|\mathbf{u}\|$, $\|\mathbf{v}\|$, and $\|\mathbf{u} - \mathbf{v}\|$.

ANGLES IN \mathbb{R}^2 AND \mathbb{R}^3



The angle between two vectors.

- By the law of cosines,

$$\|\mathbf{u} - \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - 2\|\mathbf{u}\|\|\mathbf{v}\|\cos \vartheta$$

which can be rearranged to produce the equations on the next slide.

ANGLES IN \mathbb{R}^2 AND \mathbb{R}^3

$$\begin{aligned}\|\mathbf{u}\|\|\mathbf{v}\|\cos \mathcal{G} &= \frac{1}{2} \left[\|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - \|\mathbf{u} - \mathbf{v}\|^2 \right] \\ &= \frac{1}{2} \left[u_1^2 + u_2^2 + v_1^2 + v_2^2 - (u_1 - v_1)^2 - (u_2 - v_2)^2 \right] \\ &= u_1 v_1 + u_2 v_2 \\ &= \mathbf{u} \cdot \mathbf{v}\end{aligned}$$

- The verification for \mathbb{R}^3 is similar.
- When $n > 3$, formula (2) may be used to *define* the angle between two vectors in \mathbb{R}^n .
- In statistics, the value of $\cos \mathcal{G}$ defined by (2) for suitable vectors \mathbf{u} and \mathbf{v} is called a *correlation coefficient*.